

## Welcome to 31st Annual Crazy Horse Open @ Seaview – Pines Course

We are playing a single flighted individual net competition format with players playing from three different tees. Please make sure you know which tees you are playing today – WHT/BLU, WHITE and WHT/GOLD.

### The top 17 net finishers will be awarded individual points:

**Match Wins:** 1 Point; Ties: 0.5 Point

**CTP Winner:** 0.5 Point

**Gross Winner:** W/B – 1 Point; WHT Tees - 0.5 Point

**Net Pool** winners will be based one pool regardless of tees played. The net pool winners will be the top 3 participant low net individuals, and the winnings will be distributed 50/30/20 accordingly. *Eligibility for the Net Pool uses the same Index/Yardage requirements as Birdie Pool below.*

Place	Points	Place	Points
1	5	11	1.6
2	4	12	1.5
3	3.25	13	1.4
4	3	14	1.3
5	2.75	15	1.2
6	2.5	16	1.1
7	2.25	17	1
8	2	18	0.95
9	1.8	19	0.9
10	1.7	20	0.85

### **Birdie Pools:**

- Low BP – Mission Index of 9.9 or lower (Mission Index of 5.9 or lower must play from at least 6500 yards to be eligible; Mission Index of 6.0 to 9.9 must play from at least 6200 yards to be eligible)
- Mid BP – Mission Index between 10.0 to 15.9 (Mission Index of 10.0 to 15.9 must play at least 5900 yards)
- High BP – Mission Index of 16.0 or higher
- Players 65 years of age by 12/31/26 may play from any yardage of their choice. However you will be placed in the appropriate birdie pool based on your handicap.

**CTP Hole #12** (all will tee from the same location – the WHT tees)

**Pace of Play** – each group will have a designated “Pace Leader” who will text Lisa at 973-570-8555 when at the tee box on holes #5 and hole #14 (Pace of Play Checkpoint yardsigns will be placed on both holes as reminders). Staff will be keeping time for each group on Hole 1 and Hole 18. The goal is 4:30 hour round.

### ***Today's Rules...***

**Winter Rules:** You may lift, clean and place your ball or any area cut to fairway height on your own hole. You must place your ball within one scorecard length of where your ball came to rest.

**Winter Rules in Bunkers:** You have the option to rake and DROP your ball. Your ball must come to rest within one scorecard length of the ball's original position. After two unsuccessful drops you must place your ball within one scorecard length of its original position.